

Shivam Chauhan

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EDUCATION

University of South Florida – Tampa, FL
Bachelor of Science in **Computer Science**

Graduation: May 2025
GPA: 3.8/4.0

KEY SKILLS

Programming Languages: C, C++, Python, Java, C#, JavaScript, HTML, CSS, TypeScript, SQL, .NET

Tools & Frameworks: React.js, React-Native, AWS, MongoDB, Angular, Django, Linux, Jira, OpenCV, Node.js, Firebase

Relevant Coursework: Data Structures, OOPS, Operating System, Software Engineering & Testing, Analysis of Algorithm

EXPERIENCE

USF College of Engineering – Web Developer | Tampa, FL

April 2023 - Present

- Helped **700+** students in keeping themselves up to date with foundations of engineering updates.
- Inspired **30+** middle/high school students to consider pursuing STEM for their higher education.

USF College of Engineering – Teaching Assistant | Tampa, FL

January 2023 - Present

- Served as a Project Support Teaching Assistant for Foundations of Engineering Lab.
- Provided assistance to **150+** students in the class and the lab and **700+** students virtually.

USF eSports – Moderator/Developer | Tampa, FL

July 2022 – September 2023

- Moderated USF eSports discord server and developing bot functions for the server.
- Worked with Rocket league API to extract data of live game and uses it to generate an original overlay for production.
- Programmed the discord bot to auto verify the current student status of the new members using MongoDB database.

PROJECTS

USF Foundations of Engineering - Website | <http://foe.eng.usf.edu/>

July 2023

- Aimed to help **800+** students in keeping themselves up to date with foundations of engineering updates.
- Developed and maintained the USF FOE website using a tech stack that included HTML, CSS, JavaScript, and React.js.

RecipeLabs – AI Recipe Generator App

March 2023

- Developed an app to help people try new recipes based on the ingredients they already have in their fridge.
- Development of this app involved the use of React-Native and CockroachDB for the database.

Smart DoorLock – IoT

December 2022

- Designed and developed an attachment to lock/unlock doors more efficiently via network.
- The project development involved the use of Arduino SBC, BLYNK API, node.js and Google Smart Home API.

FindMeWork – Craigslist App

September 2022

- Developed an app to help people find daily jobs. UI/UX was later updated to be more user-friendly.
- Development of the app involved the use of Dart, Flutter, and Firebase for user authentication.

LEADERSHIP & AWARDS

SHPE's HackaBull | President

May 2023 – Present

- Leading USF's largest 24-hour hackathon, promoting the event and organizing a team of 12 directors, results in over 500 projected attendees.
- Assisting students with workshop registrations, project creativity, and networking opportunities, ensuring hackers' satisfaction and growth mindset.

SHPE USF Chapter | VP of Technology

May 2023 – Present

- Promoting technology within the chapter by hosting **5+** tech events on topics such as coding fundamentals and technical interviews with **600+** total attendees to prepare members for future interviews and hackathons.
- Orchestrating a 12-hour hackathon with 6 other on-campus organizations by managing all logistics and fundraising over **\$3500** for the event to introduce hackathons to first-time hackers.

GWC USF | Tech Expo Chair

December 2022 – July 2023

- Collaborating in a team of 5 to organize Engineering Expo, creating and presenting 3 projects for an expected attendance of 400+ people.
- Conducting weekly workshops aimed at educating students on C++ programming language.